CEng 242 Homework 2

Due: 3^{rd} April 2005

In this homework you will experiment variable lifetimes and write a program to trace lifetimes of global, local and heap variables. You will be using the following type definitions:

```
type Decl = [String]
```

Decl type is a list of strings denoting a group of variable declarations. For this homework, types of variables are not significant so we only mention the variable names.

A Command denotes an executable commands accessing variables. Values of this type mean have a reference to variable, call another function, allocate a heap variable, deallocate a heap variable respectively (UseVar, CallFunc, HeapAlloc, HeapFree).

A Function is a triple denoting a function declaration. First element is the name of the function. Second is the local variables declared in the function and the last one is a list of Command's denoting the executable commands in the function. ' $\{ \ldots \}$ ' notation is a special syntax where the functions name, locals, body that maps Function values to their fields are automatically generated by the interpreter. You can use two notations equivalently:

```
Func "main" ["x","y"] [UseVar "x", CallFunc "f"] , or
Func{name="main",locals=["x","y"],body=[UseVar "x", CallFunc "f"]}
```

Given these definitions, you can define a program as a group of global variable declarations and a list of function declarations like:

```
["x","y"] [Func{name="f",locals=["a"],body=[UseVar "x"]},
Func{name="main",locals=["x","y"],body=[UseVar "x", CallFunc "f"]}]
```

The program above corresponds to the following C program:

```
int x,y;
void f() {
    int a;
    x++;
}
int main() {
    int x,y;
    x++;
    f();
}
```

You will write an Haskell function trace with the following signature: trace:: Decl -> [Function] -> IO ()

This function will take a global variable declaration list, and then a list of function declarations, and trace this program for lifetimes of variables. If main function is given in the function list, it is the first function to call. Depending on the CallFunc commands executed, the other functions are called.

The result of the trace is output on the standart output using putStr, putStrLn calls. Each action in the command trace produces the following output:

Create Variable var

This output is generated when a variable is created. These include global variables local variables and heap variables. Global variables created in the declaration order when the program trace starts. Local variables created on entrance to a called function in the order given in locals declaration list. A heap variable is created when HeapAlloc var is executed.

Destroy Variable var

This output is generated when a variable is destroyed. These include global, local and heap variables. Global variables are destroyed in the declaration order when the trace is terminated as the last group of output. Local variables are destroyed in the order of declaration when the trace of the function is ended. A heap variable is destroyed when HeapFree *var* is executed.

Call func

This output is generated when a function is called by a CallFunc func command.

Return func

This output is generated when a function is ended. It is output after the local variables are destroyed.

Invalid reference var

This output is generated when an invalid reference to a non-existing (not alive) variable. This might be due to a UseVar var or HeapFree var command.

Error: main is not found

This output is generated when there is no main function is declared in the function declaration list given to trace function. Trace simply outputs this and ends.

Function func is not found

This output is generated when a function required by CallFunc *func* call is not found.

We have some assumptions to simplify the implementation:

- No recursive calls allowed.
- There is no repeated declarations in the same declaration list (in global and local). No function declaration will include local declaration like: ["x","a","x"]. Variable names can be re-used in different blocks (i.e. global "x" can be hidden by a local "x" of "main" and it can be hidden by local "x" of "f". It makes three copies of same variable name however in different blocks)
- Heap variables are unique. No local or global variable names are similar with heap variable names. No heap variable will be recreated.
- HeapFree will not try to deallocate a global or local variable. It will only be called for variables created by HeapAlloc

• Heap variables do not need any carrying of references like pointers, return values etc. They all created in a global scope and destroyed from a global scope. They are all accessible from anywhere on the program.

Write the trace function in a file called hw2.hs. You can use standart Haskell library functions. Write any helper functions. Your final submission should include only data definitions and related functions of your implementation. A simple test data will be given in newsgroup soon.

We like to remind you that our cheating policy is to give 0 to all participants for all 6 previous and following homeworks.