

LR parsing

- LR(k): deterministic bottom-up parsing using rightmost derivations with k -symbol lookahead.

eg: non-determinism in bottom-up parse

$$S \rightarrow aAb \mid BaAa$$

$$A \rightarrow ab \mid b$$

$$B \rightarrow Bb \mid b$$

input: $aabb \Rightarrow aAb \quad aaAb \quad aaBb ?$

- Towards determinism in BUP: How to locate what to reduce, and how to decide by which rule to do the reduction.

Recall that bottom-up shift-reduce parsers work on *right* sentential forms; they obtain these forms in reverse order.

- *handle*: use of a rule $A \rightarrow \beta$ at certain position in a right sentential form.

$$S \xRightarrow{*R} \alpha Aw \xRightarrow{R} \alpha \beta w$$

($A \rightarrow \beta$ is a handle at position after α ; $w \in \Sigma^*$).

- There may be more than one handle if the grammar is ambiguous.

$$\begin{aligned}
 S &\rightarrow A \\
 A &\rightarrow T \mid A + T \\
 T &\rightarrow b \mid (A)
 \end{aligned}$$

input	b+(b+b)	(T->b at positions 1,4,6)
	T+(b+b)	(A->T at 0; T->b at 4,6)
	A+(T+b)	(not S->A at 1; A->T at 4; T->b at 6)
	A+(A+b)	(S->A at 4; T->b at 6; not S->A at 1)
	A+(A+T)	(A->A+T at 4; A->T at 6; not S->A 1,4)
	A+(A)	(S->A at 4; not S->A at 1; T->(A) at 3)
	A+T	(A->T at 3; not S->A at 1; A->A+T at 1)
	A	
	S	

The ones that can lead to S are handles.

- Bottom-up parsing can be seen as 'handle pruning':

Start with input

locate a handle

use handle to reduce the sentential form

do until S is reached

- Problems: how to locate the handle; reduce by which rule?

Using a stack to keep sentential forms solves the first problem: the right end of the handle is always on top of the stack. The left end must be found.

Knowledge of context in which a rule can lead to a viable alternative solves the second problem: don't use the rule if its context is not satisfied.

- *viable prefix (LR(0) context)*: the set of prefixes of a right-sentential form that can appear on stack.

$$S \xRightarrow{*R} uAv \xRightarrow{A \rightarrow w} uwv \quad v \in \Sigma^*$$

uw is a viable prefix

rightmost derivations that terminate with the application of the rule.

Why LR(0) context: no look into v

- Viable prefixes may contain patterns if there's recursion in the grammar. Finding them on-the-fly is costly.

$$S \rightarrow aA \mid bB$$

$$A \rightarrow abA \mid bB$$

$$B \rightarrow bBc \mid bc$$

$$S \Rightarrow aA \Rightarrow_*^i a(ab)^i A \Rightarrow a(ab)^i bB \Rightarrow_*^j a(ab)^i bb^j Bc^j \Rightarrow a(ab)^i bb^{j+1} c^{j+1}$$

$$S \Rightarrow bB \Rightarrow_*^j bb^j Bc^j \Rightarrow bb^{j+1} c^{j+1}$$

$$\text{LR0C}(S \rightarrow aA) = \{aA\}$$

$$\text{LR0C}(A \rightarrow abA) = \{a(ab)^i A \mid i > 0\}$$

$$\text{LR0C}(B \rightarrow bBc) = \{a(ab)^i b^{j+1} Bc, b^{j+1} Bc \mid i \geq 0, j > 0\}$$

why not c^j at the end? Viable prefix includes up to and including RHS of the rule.

- Solutions to the viable prefix problem:

1. Shift-reduce parsing with stack search to locate the left-end of the handle.

2. Shift-reduce parsing with no stack search; design a recognizer to keep progress over the RHSs so that we can tell whether the handle is a viable prefix for a particular rule \Rightarrow LR parsing

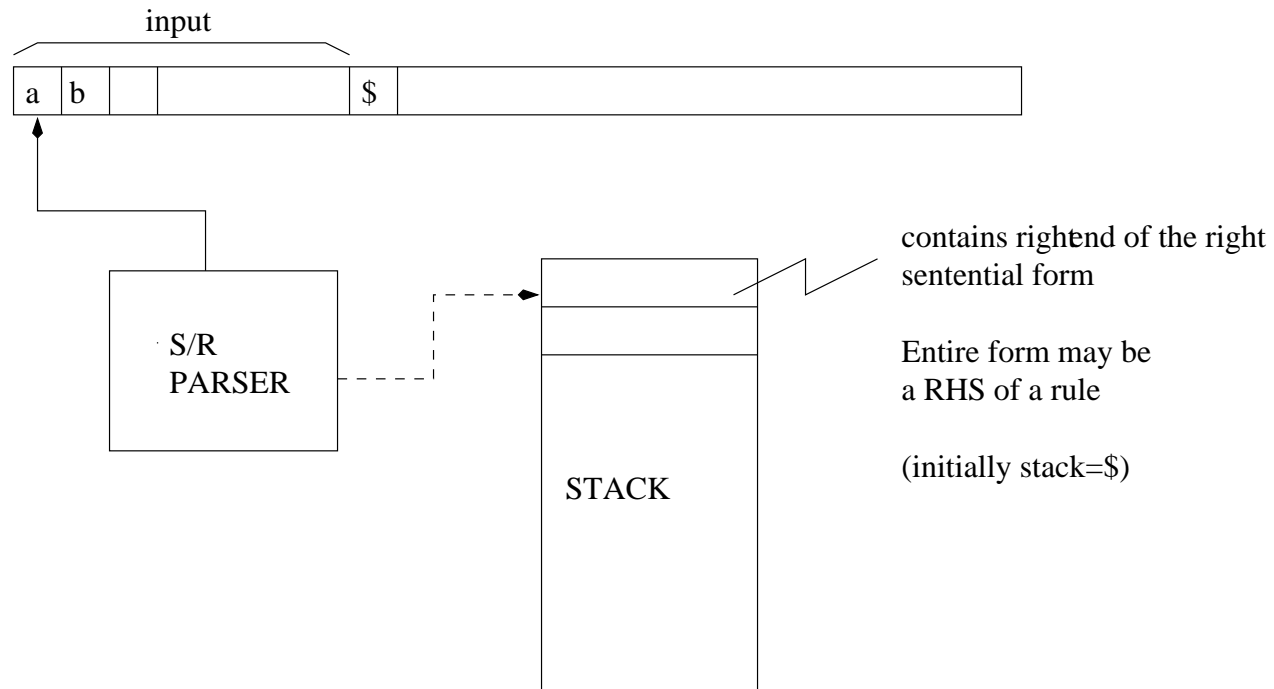
In the first alternative, the stack contains right sentential forms.

In the second alternative, the stack contains right sentential forms and states which give a summary of viable prefixes. No search in stack.

- $S \xRightarrow{*R} uAv \xRightarrow{R} uwv \quad v \in \Sigma^*$

$A \rightarrow w$ is a handle at the end of u

uw is the viable prefix (LR0C).



Only viable prefixes appear in the stack

- S/R parsing:

repeat

if a handle is on top, reduce by the handle (pop)

otherwise shift (put in stack)

until accept or input exhausts

$$\begin{aligned} G_{AE} : \quad S' &\rightarrow S\$ \\ S &\rightarrow A \\ A &\rightarrow T \mid A + T \\ T &\rightarrow b \mid (A) \end{aligned}$$

stack	input	action
\$	b+(b+b)\$	sh
\$b	+(b+b)\$	red by T->b

\$T		r A->T
\$A		sh
\$A+	(b+b)\$	sh
\$A+(b+b)\$	sh
\$A+(b	+b)\$	r T->b
\$A+(T		r A->T
\$A+(A		sh
\$A+(A+	b)\$	sh
\$A+(A+b)\$	T->b
\$A+(A+T		A->A+T (conflict; but A->T is not a handle)
\$A+(A		sh
\$A+(A)	\$	r T->(A)
\$A+T		r A->A+T (conflict)
\$A		r S->A (shift-red conflict)
\$S		sh
\$S\$	-	r S'->S\$
\$S'		accept

A+A would not be a handle

$E \rightarrow E * E \mid E + E \mid id$

stack	input	action
\$	id1+id2*id3	sh
\$id1	+id2*id3	r E->id1
\$E		sh
\$E+	id2*id3	sh
\$E+id2	*id3	r E->id2
\$E+E		conflict: shift or reduce?

- If shift-reduce conflict is not resolved by grammar re-writing, shift seems to work better for PL grammars.

$S \rightarrow \text{if } E \text{ then } S \mid \text{if } E \text{ then } S \text{ else } S$

input: if b then if S1 then S2 else S3

stack	action
\$	sh
..	
\$if E .. S2	?

- Shift will favor innermost attachment of 'else'; reduce, outermost.
- Does the presence of conflicts mean non-LRness? not necessarily. If the grammar is ambiguous, it can't be LR(k) for any k. But if the conflict is local, it may still be LR.
- Going from S/R parsing to LR parsing: keep track of "progress" over the RHS of rules to select the right handle without a search for the

left-end of the handle.

- no look beyond the RHS \Rightarrow Simple LR (SLR)

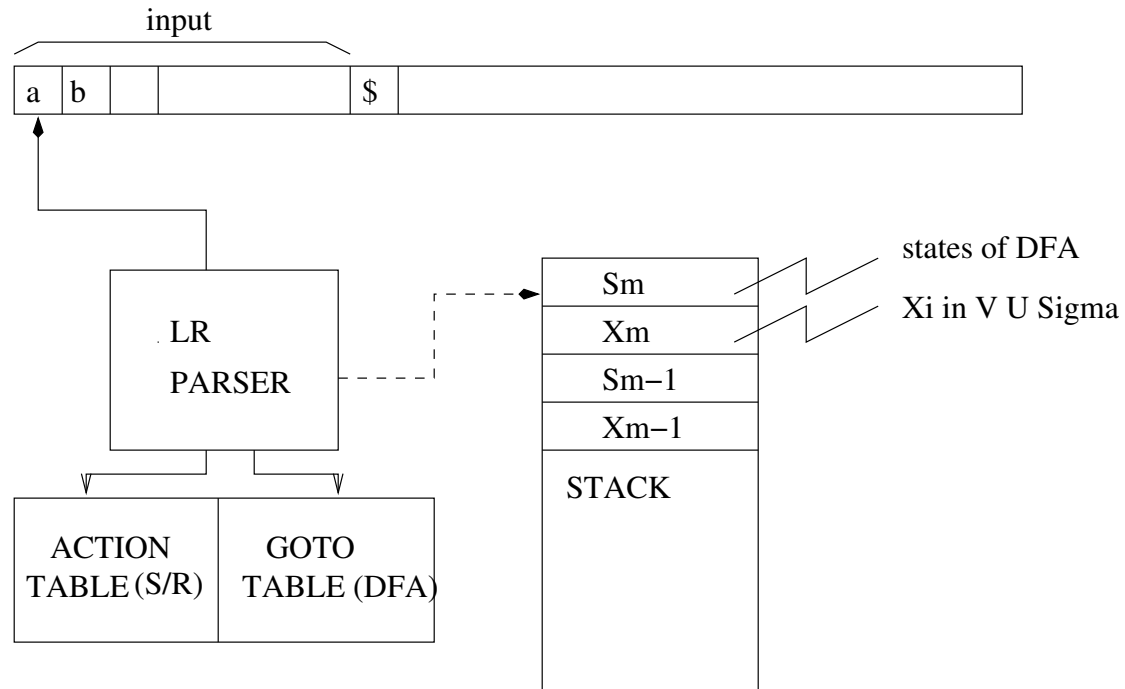
lookahead \Rightarrow LR(k) parsing

- We'll see that SLR is more informative than simple LL.

- Simple LR: use of LR(0) items (no look past the RHS).
- construct a DFA for recognizing the progress over the RHSs

eg. $A \rightarrow \cdot \underbrace{B} \cdot \underbrace{C} \cdot \underbrace{a} \cdot \underbrace{D}$

$C \rightarrow \cdot \underbrace{B} \cdot \underbrace{C}$



SHIFT actions and GOTO transitions define the DFA for viable prefixes

SLR=SLR(1) ACTION/GOTO tables look ahead one symbol

SLR= use of LR(0)-items with 1-symbol lookahead

- SLR table construction:

 - Expand the grammar with $S' \rightarrow S\$$

 - find LR(0) items

 - find closure of items

 - find set of items from closures

 - construct the DFA from sets of items

 - find FIRST and FOLLOW sets

 - construct ACTION and GOTO tables

- LR(0) ITEM: progress of passing over the RHS of a rule

$$\text{LR}(0)\text{-item}(A \rightarrow uv) = \{A \rightarrow \cdot uv, A \rightarrow u \cdot v, A \rightarrow uv \cdot\}$$

$$\text{LR}(0)\text{-item}(A \rightarrow \epsilon) = \{A \rightarrow \cdot\}$$

eg. for the grammar G_{AE} :

$$S \rightarrow \cdot A$$

$$S \rightarrow A \cdot$$

$$A \rightarrow \cdot T$$

$$A \rightarrow T \cdot$$

$$A \rightarrow \cdot A + T$$

$$A \rightarrow A \cdot + T$$

$$A \rightarrow A + \cdot T$$

$$A \rightarrow A + T \cdot$$

$$T \rightarrow \cdot b$$

$$T \rightarrow b \cdot$$

$$T \rightarrow \cdot (A) \dots$$

- CLOSURE OF an LR(0) ITEM: All the states of parsing that can be

reached from a state.

$$\text{closure}(S \rightarrow \cdot A) = \{S \rightarrow \cdot A, A \rightarrow \cdot T, A \rightarrow \cdot A + T, T \rightarrow \cdot b, T \rightarrow \cdot (A)\}$$

- $\text{goto}(\text{item}, \text{symbol})$ = the set of states one can go from the item by consuming the symbol (note: this is not the GOTO table!)

$$\text{goto}(A \rightarrow A \cdot + T, +) = \{A \rightarrow A + \cdot T, T \rightarrow \cdot b, T \rightarrow \cdot (A)\}$$

- SETS OF ITEMS = possible states of parsing. Since there are finitely many RHS, there will be finitely many combinations.

initially: $S' \rightarrow \cdot S \$$.

Find out where to go from $\text{goto}(\text{item}, X)$ for all $X \in V \cup \Sigma$. Add this to sets of items.

Each set is a possible state of SLR parsing (GOTO/ACTION states).

• eg.:
$$I_0 = \{S' \rightarrow \cdot S \$, S \rightarrow \cdot A, A \rightarrow \cdot T, A \rightarrow \cdot A + T, T \rightarrow \cdot b, T \rightarrow \cdot (A)\}$$

$$I_1 = \text{goto}(I_0, S) = \{S' \rightarrow S \cdot \$\}$$

$$I_2 = \text{goto}(I_0, A) = \{S \rightarrow A \cdot, A \rightarrow A \cdot + T\}$$

$$I_3 = \text{goto}(I_0, T) = \{A \rightarrow T \cdot\}$$

$$I_4 = \text{goto}(I_0, b) = \{T \rightarrow b \cdot\}$$

$$I_5 = \text{goto}(I_0, () = \{T \rightarrow (\cdot A), A \rightarrow \cdot T, A \rightarrow \cdot A + T, T \rightarrow \cdot b, T \rightarrow \cdot (A)\}$$

$$I_6 = \text{goto}(I_1, \$) = \{S' \rightarrow S\$ \cdot\}$$

$$I_7 = \text{goto}(I_2, +) = \{A \rightarrow A + \cdot T, T \rightarrow \cdot b, T \rightarrow \cdot (A)\}$$

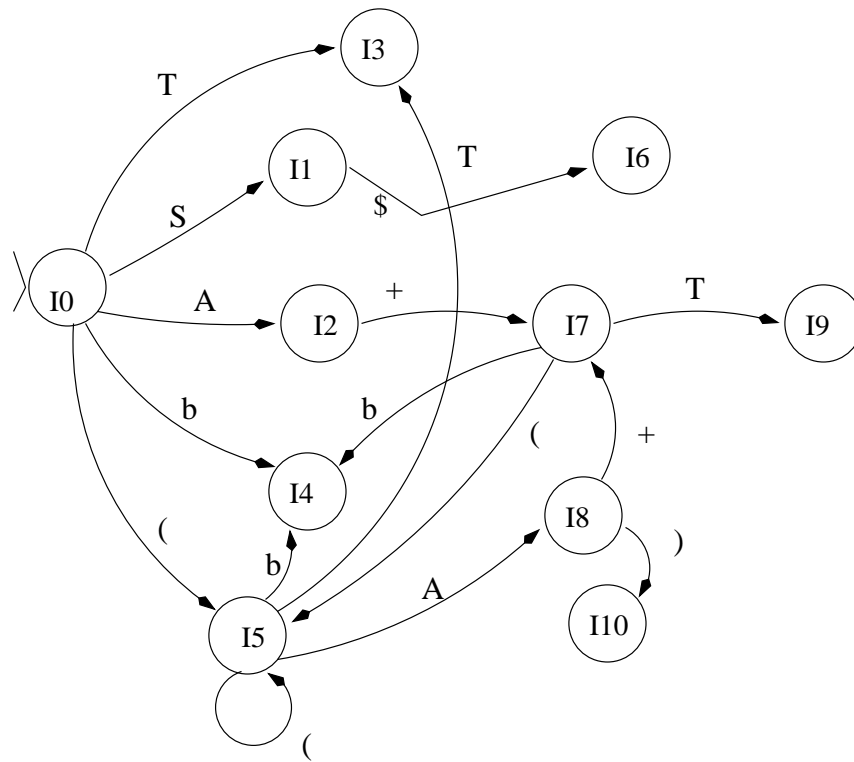
$$I_8 = \text{goto}(I_5, A) = \{T \rightarrow (A \cdot), A \rightarrow A \cdot + T\}$$

$$\text{goto}(I_5, T) = I_3 \quad \text{goto}(I_5, b) = I_4 \quad \text{goto}(I_5, () = I_5$$

$$I_9 = \text{goto}(I_7, T) = \{A \rightarrow A + T \cdot\}$$

$$\text{goto}(I_7, b) = I_4 \quad \text{goto}(I_7, () = I_5 \quad \text{goto}(I_8, +) = I_7$$

$$I_{10} = \text{goto}(I_8,)) = \{T \rightarrow (A) \cdot\}$$



The GOTO function as a FA

(GOTO table is a subset which only contains variable transitions)

- FOLLOW sets for G_{AE}

$$\text{FOLLOW}(S) = \{\$\}$$
$$\text{FOLLOW}(A) = \{), +, \$\}$$

$$\text{FOLLOW}(T) = \{\$, +,)\}$$

- setting up the ACTION table

for each I_i , if $A \rightarrow \alpha \cdot a \beta$ is in I_i , $\text{ACTION}[i, a] = \text{shift } j$ (where $\text{goto}(I_i, a) = I_j$)

for each $A \rightarrow \alpha \cdot$, $\text{ACTION}[I_i, a] = \text{reduce by } A \rightarrow \alpha$ for all $a \in \text{FOLLOW}(A)$

	ACTION				GOTO			
	b	()	+	\$	S	A	T
0	sh4	sh5				1	2	3
1					accept			
2				sh7	rS->A			
3			rA->T	rA->T	rA->T			
4			rT->b	rT->b	rT->b			

5	sh4	sh5			8	3
6				accept		
7	sh4	sh5				9
8			sh10	sh7		
9			rA->A+T	rA->A+T	rA->A+T	
10			rT->(A)	rT->(A)	rT->(A)	

parsing (b+b) with SLR table

stack	input	action
0	(b+b)\$	sh5
0(5	b+b)\$	sh4
0(5b4	+b)\$	rT->b
0(5T3		rA->T
0(5A8		sh7
0(5A8+7	b)\$	sh4
0(5A8+7b4)\$	rT->b
0(5A8+7T9		rA->A+T
0(5A8		sh10
0(5A8)10	\$	rT->(A)
0T3		rA->T
0A2		rS->A
0S1		accept

- A grammar with no conflict in the SLR tables is SLR(1).

- Reductions and new top determine the next viable prefix.
- In general, direct DFA construction is cumbersome. Design a NFA with empty transitions and convert to DFA.
- General LR(k) parsing is an extension of SLR where LR(k)-items are used.